



\$672,800

LOT 16 ROLLING WOODS LANE, WELLS, ME, 04090

<https://agent207.com>

Discover the to-be-built Alder Ranch model in Wells' newest neighborhood, Rolling Woods Preserve. This expansive, open concept home offers a thoughtfully designed layout featuring 3 bedrooms, 2 full baths, stunning cathedral ceilings and attached two car garage. This design is one of many beautiful options offered by long time builder PATCO Construction. From simple, timeless [...]

- 3 beds
- 2 baths
- Single Family Residence
- Residential
- Active



Basics

Category: Residential

Status: Active

Bathrooms: 2 baths

Year built: 2026

Bathrooms Full: 2

Rooms Total: 5

County: York

Type: Single Family Residence

Bedrooms: 3 beds

Lot size: 1.04 sq ft

Subdivision Name: Rolling Woods Preserve

Lot Size Acres: 1.04 acres

Zoning: RA

Building Details

Building Area Total: 1520 sq ft

Architectural Style: Contemporary, Ranch

Heating: Hot Water, Direct Vent Furnace, Baseboard

Foundation Details: Concrete Perimeter

Construction Materials: Vinyl Siding, Wood Frame

Sewer: Private Sewer

Roof: Shingle

Basement: Daylight, Full, Interior, Unfinished, Walk-Out Access

Amenities & Features

Laundry Features: Laundry - 1st Floor, Main Level

Flooring: Vinyl, Carpet

Garage Spaces: 2

Appliances: Tankless Water Heater, ENERGY STAR Qualified Appliances, Refrigerator, Microwave, Electric Range, Dishwasher

Lot Features: Cul-De-Sac, Neighborhood, Rural, Subdivided

Cooling: None

Electric: Circuit Breakers

Parking Features: 5 - 10 Spaces, Gravel, On Site, Inside Entrance, Off Street

WaterSource: Private

Interior Features: Walk-in Closets, 1st Floor Bedroom, 1st Floor Primary Bedroom w/Bath, Bathtub, Pantry, Primary Bedroom w/Bath

Window Features: Double Pane Windows, Low-Emissivity Windows



Fees & Taxes

Association Fee Frequency: Annually

School Information

High School District: Wells-Ogunquit CSD

Miscellaneous

Road Surface Type: Paved

Courtesy of

List Office Name: Better Homes & Gardens Real Estate/The Masiello Group

